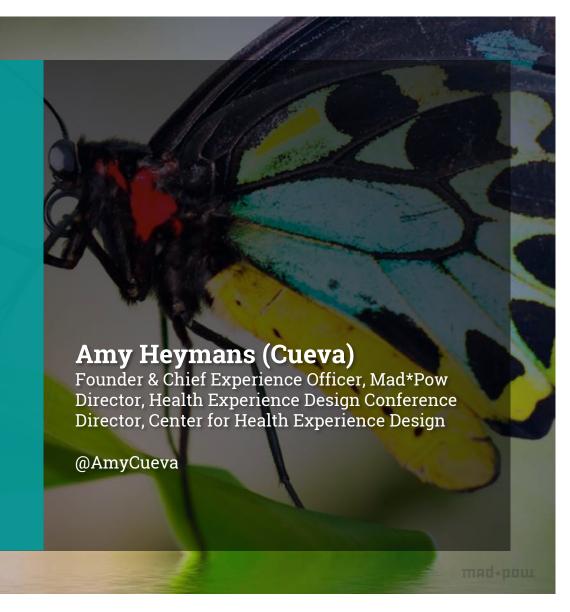
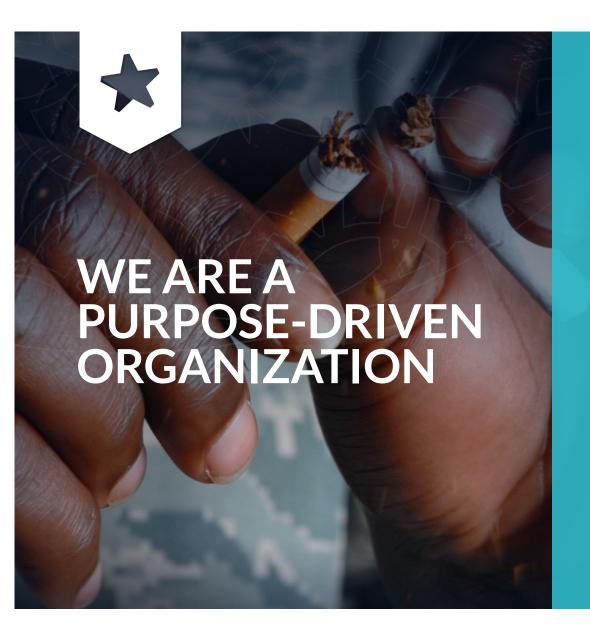
# Design For Change

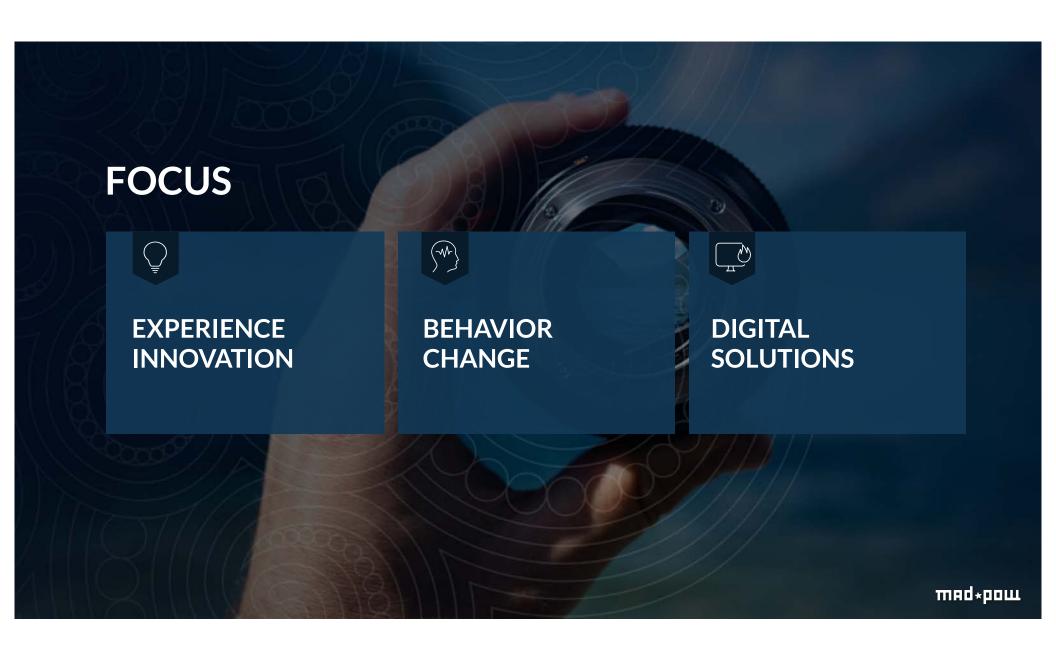
Mad\*Pow leverages strategic design and the psychology of motivation to create innovative experiences and compelling digital solutions that are good for people and good for business.

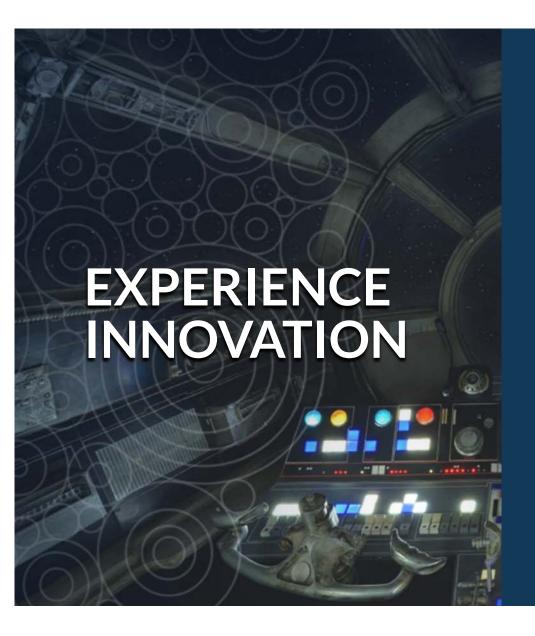
As a purpose-driven, experience design consultancy, we are on a mission to help our clients solve real world problems that affect people's lives.





Our senior team collaborates with clients to solve real world problems and make a positive impact on people's lives.







Creating:

Empathy

Vision

Alignment

**Transformation** 



#### WHAT IS MOST IMPORTANT?

Designing for people starts with understanding what drives them, what they value most, what motivates them, and what works for them today (and what doesn't).

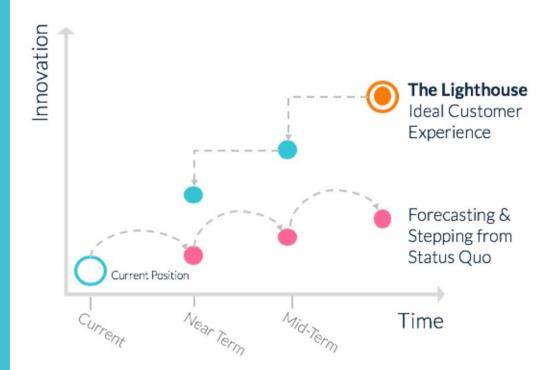
Working collaboratively, we transform identified gaps and opportunities into an experience that:

- ★ delivers value in the context of real life
- supports positive interactions across all touchpoints
- ultimately delivers healing, wellbeing, optimal health, and vibrancy



## THE IMPORTANCE OF VISION

Experience Strategy helps teams to envision ideal, differentiating experiences. Setting forth a vision aligned to business goals can motivate and direct a team toward a new, disruptive experience.





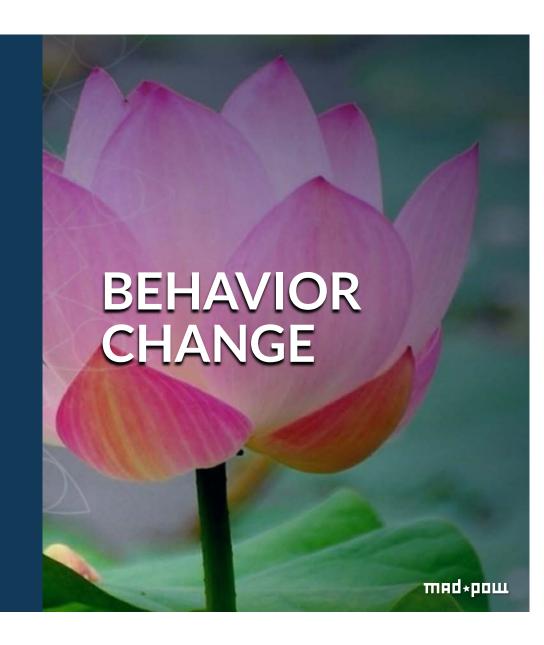
Designing for:

Engagement

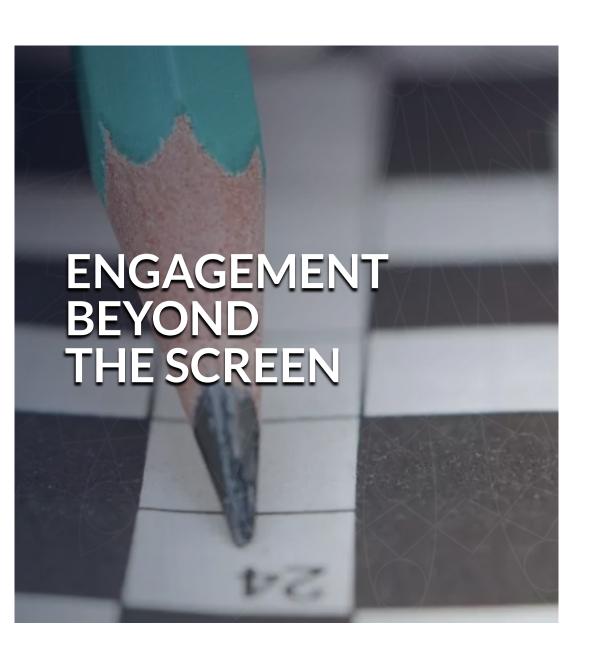
Uptake

**Behavior Change** 

**Impact** 









**8% reduction** of overall body mass achieved by 25% of population during 12-week pilot trial

#### HOTSEAT

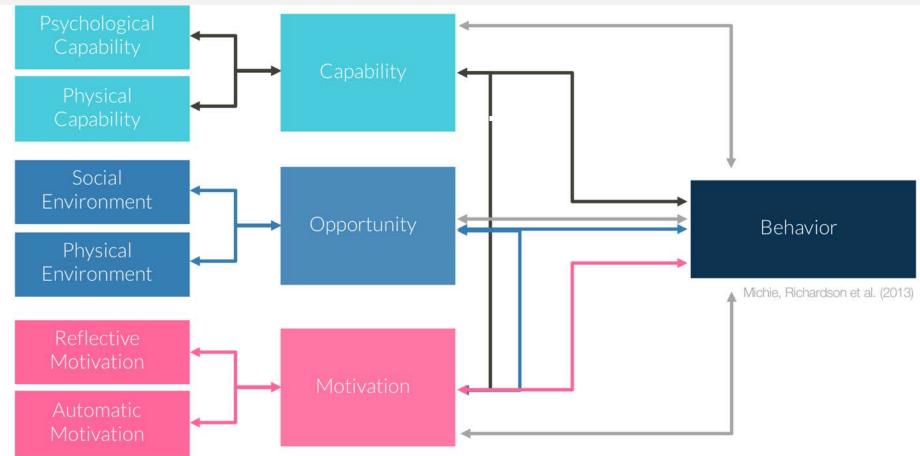
66% got up more often compared to control group in 6 week trial



18X reduction in depressive symptoms within first 2 weeks of use compared to control group



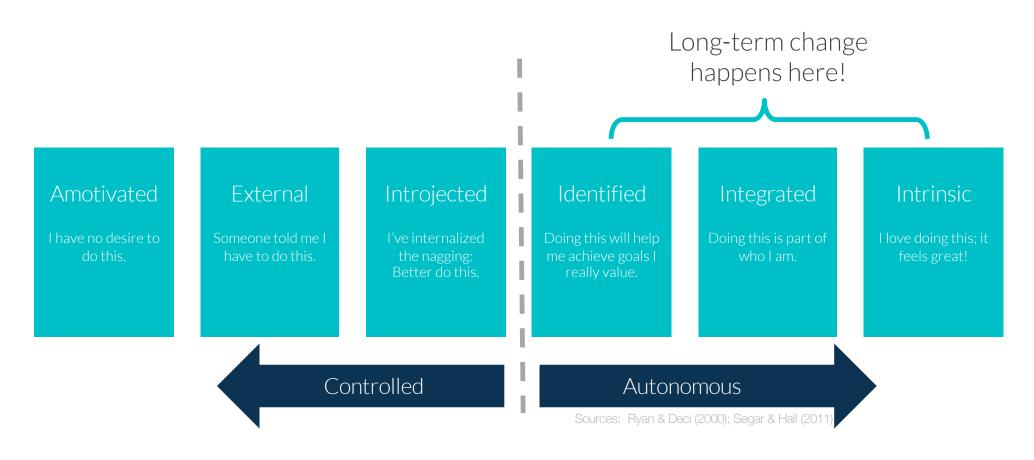
#### **COM B MODEL**



#### INTERVENTION FUNCTIONS

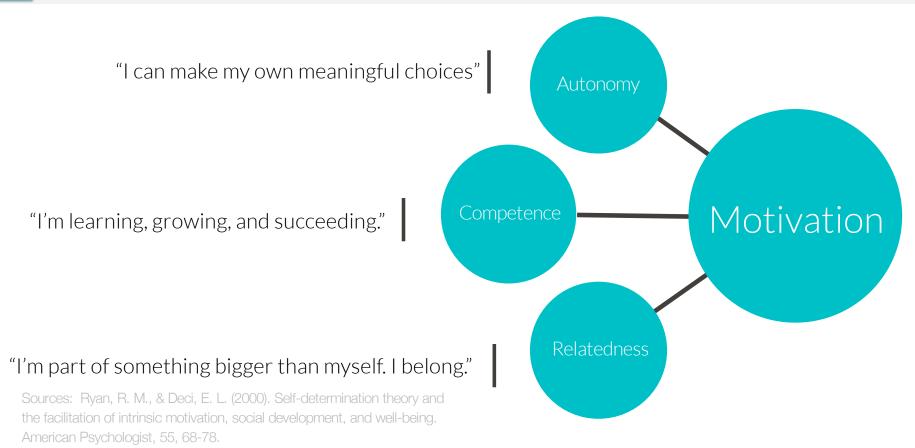
Intervention Functions	Education	Training	Persuasion	Incentives	Coercion	Restriction	Enablement	Environmental Restructuring	Modeling
COM-B Components									
Physical Capability									
Psychological Capability									
Reflexive Motivation									
Automatic Motivation									
Social Opportunity									
Physical Opportunity									

#### **SELF DETERMINATION THEORY**





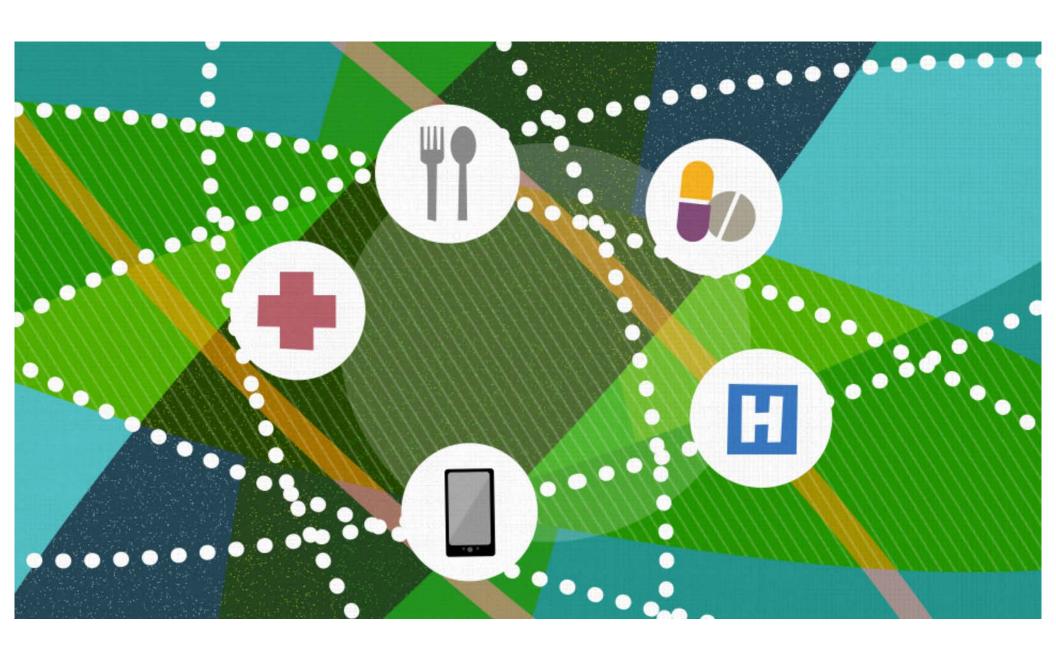
#### THE LEVERS OF MOTIVATION





"Imagine this, creating a hospital that doesn't want you to visit. Not because we don't care, but because we do." – Nate Larson

"This is not a technology solution, but really a human solution enabled by technology to help people self-manage." – ImagineCare Patient







### **THANK YOU!**